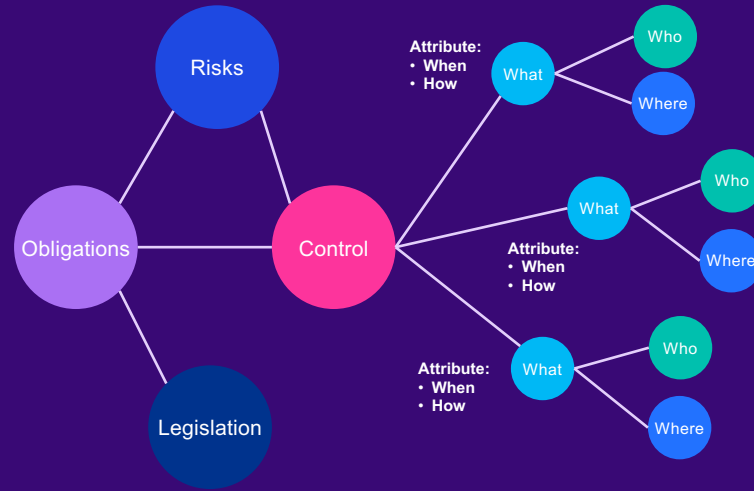
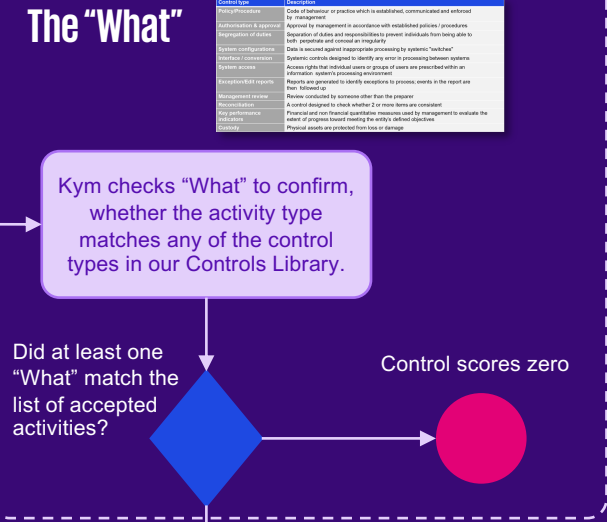


Controls tuning approach knowledge graph

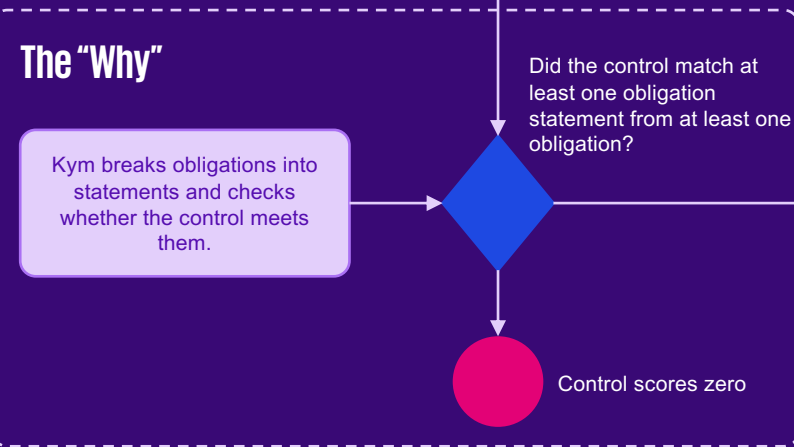
A knowledge graph is a structured diagram of information, organised as a network of elements, their attributes and relationships between them. This knowledge graph describes the approach to scoring controls, assessing the What, Where, Who, When and How.



Graph extraction logic turns each control into a hierarchy of "What"s.



The "Why"



- For *each* compliant "What" (likely only one in most cases):
1. Give X points for "What"
 2. *If* a "Who" is present give X points
 3. *If* a "When" is present give X points
 4. *If* a "Where" is present give X points
- For this "What", select the text for above items to be highlight – don't select text for "What"s that were not compliant.

The "How"

